

READ YOUR OPPONENT'S MIND TO THROW THE BIGGEST PARTY!

THE STORY

Monsters are arriving on the Block and you compete to throw the biggest party!

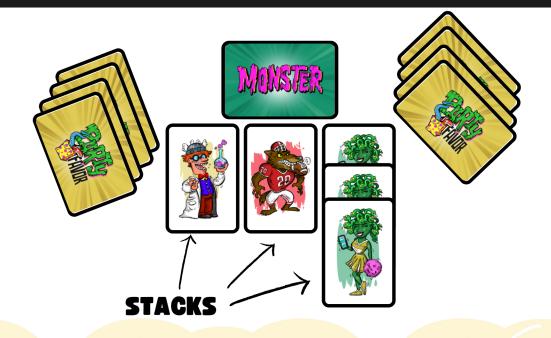
PARTY FAVORS attract certain cliques and GROSS OUT other cliques. So choose wisely to attract the most to you and repel the most from your opponent!

Now if you just knew which ones they were trying to get...





Separate rules, PARTY FAVOR, and MONSTER cards. Give each player one of each PARTY FAVOR card. Shuffle the MONSTER cards and place them face down in the middle of the table.

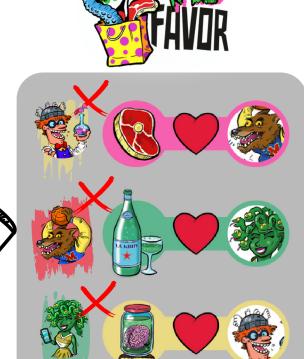




Flip 5 MONSTER Cards into STACKS (like with like).

Players select 1 PARTY FAVOR face down, then reveal simultaneously.

Win the Flip by selecting a PARTY FAVOR that collects one type of MONSTER STACK and BLOCKS your opponent from collecting.







COLLECTING & TIES

If you win the flip - collect the entire STACK that you won. Return Party Favors to hand. Then, flip 5 more MONSTER CARDS (leave whatever is uncollected in play).

TIES: Return PARTY FAVORS to hand, Flip ONLY 2 MONSTER CARDS and select again.

CAME END

When there are no more cards left in the MONSTER DECK and there is only one STACK left.

Players count up their collected MONSTERS, win if you have the most!

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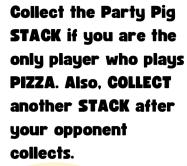
Delivery Guy

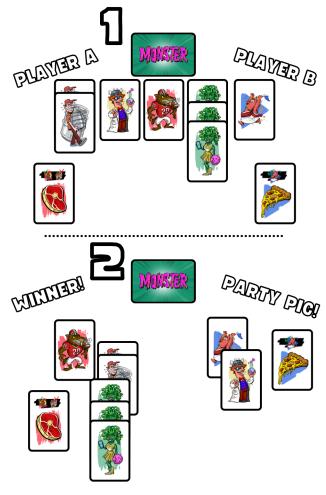
I LOVE A WINNER!

Delivery Guy loves a winner. If you win, also COLLECT Delivery Guy STACK and then COLLECT another STACK (except Party Pig).

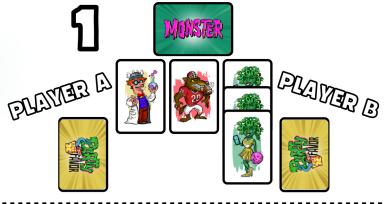


Party Pig















PLAYER A WINS!

